

2014 Spring League Game Format Reference Sheet

League Games Format:

- Game Time: Games will start PROMPTLY at the scheduled time. Each team is responsible for arriving on time with appropriate numbers each week. Forfeited or shorted rosters are highly frowned upon.
- Five a side: Games are played 5 v 5 (4 field players and 1 GK) for Goalkeepers are Mandatory. Teams can not play without a GK. Sharing of GKs is acceptable.
- Duration of Match: 3 x 14 minute halves, 1 minute break, No overtime.
- Pool Play Points: Win=3, Tie=1, Loss=0, Tie-breaker: Head to Head, Goal Against, Goal Diff and then Goal For.
- Rules: Hockey 5s
 - Exceptions: No hitting

Manager/Coach/Player Information:

- Every player should have a Student Id or Drivers License each week for roster checks
- Each team bring pinnies or alternate shirt color (light & dark).
- First team listed is the HOME team (white jersey) and must provide orange ball.
- Second team listed is the AWAY team (colored jersey or pinnie).
- Report scores to official on court immediately following each game.
- Court Shoes: No black soles, cleats or turfs.
- Escondido Sports Center Directions: I-15, exit Via Rancho Parkway (East). Go Left at Kit Carson Park Road. The Escondido Sports Center is located on the left.

League Contact Information: Brian Schledorn - sdcoach@rushfieldhockey.org